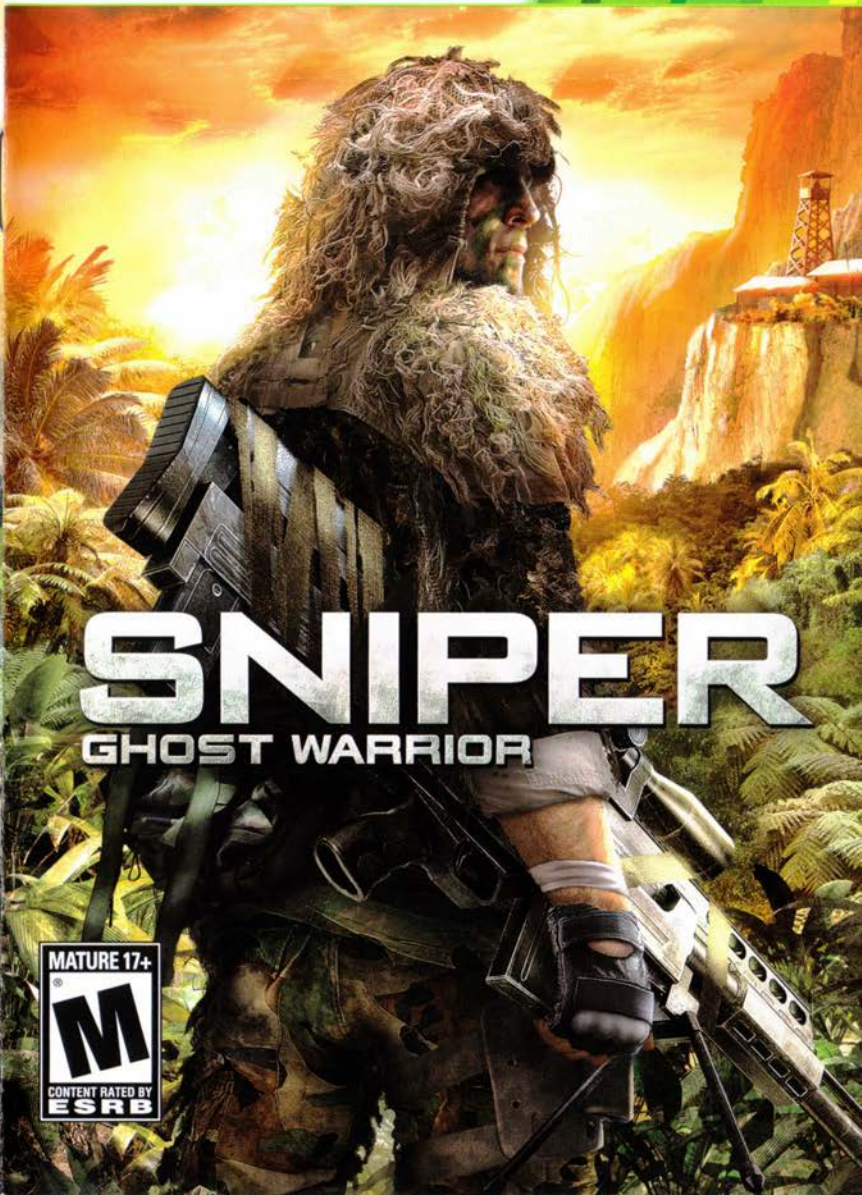


XBOX 360



CHROME ENGINE 4

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SNIPER

GHOST WARRIOR

MATURE 17+



⚠ WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



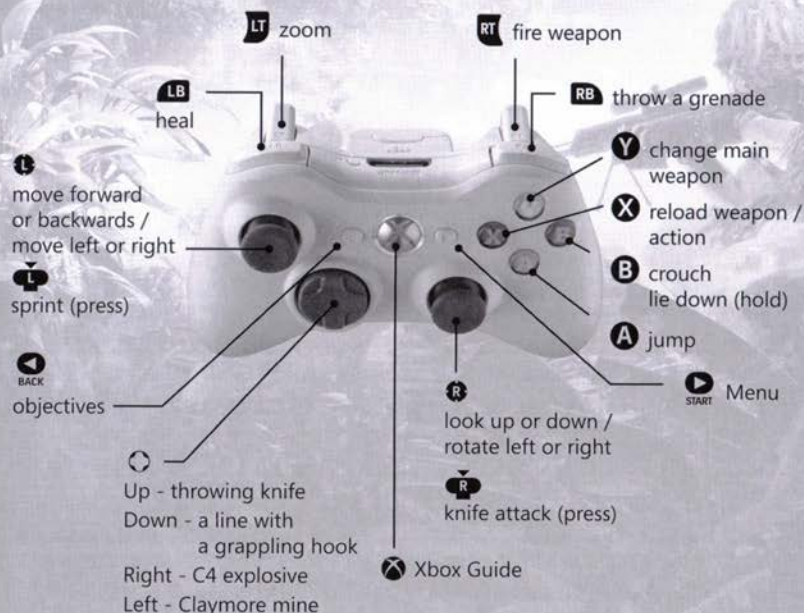
For more information, visit www.ESRB.org.

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Game Controls

Xbox 360 Controller



Main Menu

From the Main Menu you can start a new game, continue from a save, start a multiplayer game or configure the game settings.

Single Player — this option allows you to play a single player game.

Multiplayer — this option allows you to play a multiplayer game.

Options — allows you to go to the game settings.

Credits — choosing this option will display the game developers.

Achievements — by choosing this option a player views unlocked and locked achievements.

Interface



A screenshot from the game is needed to illustrate each of the following points.

1. Visibility Indicator — shows if the player has been spotted by an enemy and how much time is left for a player to be spotted.
2. Position Icon (stance) — shows the player's position. A player can stand, crouch or lie.
3. Energy — shows how much energy the player has left.
4. Syringe — shows how many healing syringes the player has left.
5. Ammunition Counter — shows how much ammunition is left for a currently used weapon and the number of grenades.
6. Grenade Indicator — shows the direction of a grenade thrown at a player.
7. Gunfire Indicator — shows from which direction a player has been shot.
8. Crosshair — shows where a player shoots. If it is red, it means that the player is aiming at enemy. When you move, your accuracy drops down. You can improve accuracy by crouching or lying.

9. Mini Map — shows your position, as well as the position of your allies and enemies.
10. Interaction Icon — is displayed when a player can interact with an object on the screen; for example picking up a weapon or planting an explosive.
11. Pulse Sensor — indicates a player's pulse. The higher it is, the more difficult it is to shoot the target.
12. Wind Sensor — shows the strength and direction of the wind.
13. Hit Indicator — the red dot visible when looking through a scope of a sniper rifle shows the hit spot of a bullet. Its position is based on the strength of the wind and the distance. On the highest difficulty level this element is not available.

Gameplay

Moving

L is used for movement. **R** is used to rotate the character and aim.

Changing Weapon

You can change a main weapon by pressing the Y button (**Y**). To choose a different piece of equipment use the Directional Pad.

Using Line

To use the line you need to find a spot which allows you to hook it up. Then use the RT button (**RT**) and your character will automatically swing the line and hook it in the right spot.

Focus Mode

Focus Mode is only available when looking through a scope. When doing so, press the Right Stick (**R**) to slow down the time. This ability makes a sniper more precise and lethal. It allows for eliminating moving or hidden enemies with ease.

Multiplayer

A multiplayer game provides an opportunity for challenging other players as a sniper. Precision and a good hideout are the key to winning. A screenshot from the game is needed to illustrate each of the following points.



1. Mini Map — shows your position, as well as the position of your allies and enemies.
2. Points Counter — shows the actual score.
3. Ammunition Counter — shows how much ammunition is left for a currently used weapon and the number of grenades.
4. Timer — shows the time to the end of a round.

Medkits are unavailable during a multiplayer game. The autoregeneration system is active. Just avoid taking damage for some time and your energy will regenerate.

Xbox LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familyssettings.

Technical Support

Support can be found online by visiting our web site at:
<http://www.city-interactive.com/>

You can also e-mail us at: support@city-interactive.com

Limited Warranty

City Interactive S.A. guarantees to the original purchaser of this computer software product that the DVD disc supplied with this product shall not show any default during a normal use period of ninety (90) days from the invoiced date of purchase. In the first instance please return the faulty product to the point of purchase together with your valid receipt. If for any reason this is not possible, (and it is within 90 days of the purchase date), then the faulty disc should be returned to City Interactive S.A. at the below address, along with dated receipt, location of purchase, a statement describing the fault, and all original packaging.

Address for returns:

City Interactive S.A. , Zupnicza 17, 03-821 Warsaw, Poland.

City Interactive S.A. is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customer.